

A Hybrid Cloud Approach For Secured Authorized Deduplication

Nagidi Mounika, Smt.K.R.Rajeswari, Sri.V.Bhaskara Murthy
Mca Student, Assistant Professor, Associate Professor

Dept Of Mca

B.V.Raju College, Bhimavaram

ABSTRACT

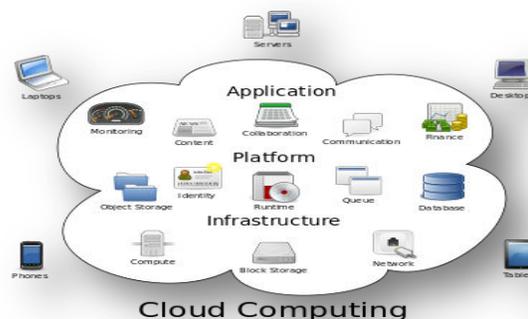
Data deduplication is one of important data compression techniques for eliminating duplicate copies of repeating data, and has been widely used in cloud storage to reduce the amount of storage space and save bandwidth. To protect the confidentiality of sensitive data while supporting deduplication, the convergent encryption technique has been proposed to encrypt the data before outsourcing. To better protect data security, this paper makes the first attempt to formally address the problem of authorized data deduplication. Different from traditional deduplication systems, the differential privileges of users are further considered in duplicate check besides the data itself. We also present several new deduplication constructions supporting authorized duplicate check in a hybrid cloud architecture. Security analysis demonstrates that our scheme is secure in terms of the definitions specified in the proposed security model. As a proof of concept, we implement a prototype of our proposed authorized duplicate check scheme and conduct testbed experiments using our prototype. We show that our proposed authorized duplicate check scheme incurs minimal overhead compared to normal operations.

I. INTRODUCTION

What is cloud computing?

Cloud computing is the use of computing resources (hardware and software)

that are delivered as a service over a network (typically the Internet). The name comes from the common use of a cloud-shaped symbol as an abstraction for the complex infrastructure it contains in system diagrams. Cloud computing entrusts remote services with a user's data, software and computation. Cloud computing consists of hardware and software resources made available on the Internet as managed third-party services. These services typically provide access to advanced software applications and high-end networks of server computers.



Structure of cloud computing

How Cloud Computing Works?

The goal of cloud computing is to apply traditional supercomputing, or high-performance computing power, normally used by military and research facilities, to perform tens of trillions of computations per second, in consumer-oriented applications such as financial portfolios, to

deliver personalized information, to provide data storage or to power large, immersive computer games.

The cloud computing uses networks of large groups of servers typically running low-cost consumer PC technology with specialized connections to spread data-processing chores across them. This shared IT infrastructure contains large pools of systems that are linked together. Often, virtualization techniques are used to maximize the power of cloud computing.

Characteristics and Services Models:

The salient characteristics of cloud computing based on the definitions provided by the National Institute of Standards and Terminology (NIST) are outlined below:

- **On-demand self-service:** A consumer can unilaterally provision computing capabilities, such as server time and network storage, as needed automatically without requiring human interaction with each service's provider.
- **Broad network access:** Capabilities are available over the network and accessed through standard mechanisms that promote use by heterogeneous thin or thick client platforms (e.g., mobile phones, laptops, and PDAs).
- **Resource pooling:** The provider's computing resources are pooled to serve multiple consumers using a multi-tenant model, with different physical and virtual resources dynamically assigned and reassigned according to consumer demand. There is a sense of location-independence in that the customer generally has no control or knowledge over the exact location of the provided resources but may be able to specify location at a higher level of abstraction (e.g., country, state, or data center).

Examples of resources include storage, processing, memory, network bandwidth, and virtual machines.

- **Rapid elasticity:** Capabilities can be rapidly and elastically provisioned, in some cases automatically, to quickly scale out and rapidly released to quickly scale in. To the consumer, the capabilities available for provisioning often appear to be unlimited and can be purchased in any quantity at any time.
- **Measured service:** Cloud systems automatically control and optimize resource use by leveraging a metering capability at some level of abstraction appropriate to the type of service (e.g., storage, processing, bandwidth, and active user accounts). Resource usage can be managed, controlled, and reported providing transparency for both the provider and consumer of the utilized service.

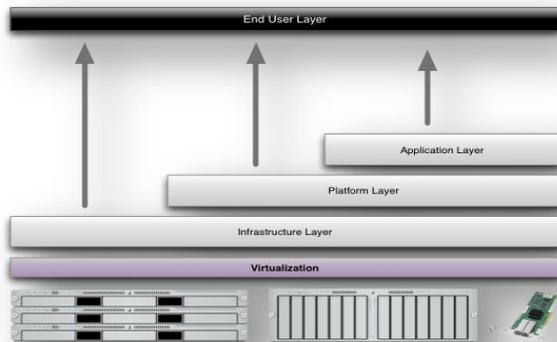


Characteristics of cloud computing

Services Models:

Cloud Computing comprises three different service models, namely Infrastructure-as-a-Service (IaaS), Platform-as-a-Service (PaaS), and Software-as-a-Service (SaaS). The three service models or layer are completed by an end user layer that encapsulates the end user perspective on cloud services. The model is shown in figure below. If a cloud user accesses services on the infrastructure layer, for instance, she can run her own applications on the

resources of a cloud infrastructure and remain responsible for the support, maintenance, and security of these applications herself. If she accesses a service on the application layer, these tasks are normally taken care of by the cloud service provider.



Structure of service models

Benefits of cloud computing:

1. Achieve economies of scale – increase volume output or productivity with fewer people. Your cost per unit, project or product plummets.
2. Reduce spending on technology infrastructure. Maintain easy access to your information with minimal upfront spending. Pay as you go (weekly, quarterly or yearly), based on demand.
3. Globalize your workforce on the cheap. People worldwide can access the cloud, provided they have an Internet connection.
4. Streamline processes. Get more work done in less time with less people.
5. Reduce capital costs. There's no need to spend big money on hardware, software or licensing fees.
6. Improve accessibility. You have access anytime, anywhere, making your life so much easier!

7. Monitor projects more effectively. Stay within budget and ahead of completion cycle times.
8. Less personnel training is needed. It takes fewer people to do more work on a cloud, with a minimal learning curve on hardware and software issues.
9. Minimize licensing new software. Stretch and grow without the need to buy expensive software licenses or programs.
10. Improve flexibility. You can change direction without serious “people” or “financial” issues at stake.

Advantages:

1. Price: Pay for only the resources used.
2. Security: Cloud instances are isolated in the network from other instances for improved security.
3. Performance: Instances can be added instantly for improved performance. Clients have access to the total resources of the Cloud's core hardware.
4. Scalability: Auto-deploy cloud instances when needed.
5. Uptime: Uses multiple servers for maximum redundancies. In case of server failure, instances can be automatically created on another server.
6. Control: Able to login from any location. Server snapshot and a software library lets you deploy custom instances.
7. Traffic: Deals with spike in traffic with quick deployment of additional instances to handle the load.

II. EXISTING SYSTEM

- Data deduplication systems, the private cloud is involved as a proxy to allow data owner/users to securely perform duplicate check with differential privileges.

- Such architecture is practical and has attracted much attention from researchers.
- The data owners only outsource their data storage by utilizing public cloud while the data operation is managed in private cloud.

DISADVANTAGES OF EXISTING SYSTEM:

- Traditional encryption, while providing data confidentiality, is incompatible with data deduplication.
- Identical data copies of different users will lead to different ciphertexts, making deduplication impossible.

III. PROPOSED SYSTEM

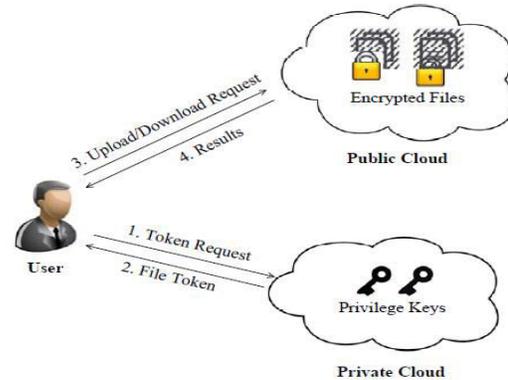
In this paper, we enhance our system in security. Specifically, we present an advanced scheme to support stronger security by encrypting the file with differential privilege keys. In this way, the users without corresponding privileges cannot perform the duplicate check. Furthermore, such unauthorized users cannot decrypt the cipher text even collude with the S-CSP. Security analysis demonstrates that our system is secure in terms of the definitions specified in the proposed security model.

ADVANTAGES OF PROPOSED SYSTEM:

- The user is only allowed to perform the duplicate check for files marked with the corresponding privileges.
- We present an advanced scheme to support stronger security by encrypting the file with differential privilege keys.
- Reduce the storage size of the tags for integrity check. To enhance the security

of deduplication and protect the data confidentiality,

IV. SYSTEM ARCHITECTURE



V. IMPLEMENTATION

MODULES:-

- ❖ Cloud Service Provider
- ❖ Data Users Module
- ❖ Private Cloud Module
- ❖ Secure Deduplication System

MODULES DESCRIPTION:-

Cloud Service Provider

- In this module, we develop Cloud Service Provider module. This is an entity that provides a data storage service in public cloud.
- The S-CSP provides the data outsourcing service and stores data on behalf of the users.
- To reduce the storage cost, the S-CSP eliminates the storage of redundant data via deduplication and keeps only unique data.
- In this paper, we assume that S-CSP is always online and has abundant storage capacity and computation power.

Data Users Module

- A user is an entity that wants to outsource data storage to the S-CSP and access the data later.
- In a storage system supporting deduplication, the user only uploads unique data but does not upload any duplicate data to save the upload bandwidth, which may be owned by the same user or different users.
- In the authorized deduplication system, each user is issued a set of privileges in the setup of the system. Each file is protected with the convergent encryption key and privilege keys to realize the authorized deduplication with differential privileges.

Private Cloud Module

- Compared with the traditional deduplication architecture in cloud computing, this is a new entity introduced for facilitating user's secure usage of cloud service.
- Specifically, since the computing resources at data user/owner side are restricted and the public cloud is not fully trusted in practice, private cloud is able to provide data user/owner with an execution environment and infrastructure working as an interface between user and the public cloud.
- The private keys for the privileges are managed by the private cloud, who answers the file token requests from the users. The interface offered by the private cloud allows user to submit files and queries to be securely stored and computed respectively.

Secure Deduplication System

- We consider several types of privacy we need protect, that is, i) unforgeability of duplicate-check token: There are two

types of adversaries, that is, external adversary and internal adversary.

- As shown below, the external adversary can be viewed as an internal adversary without any privilege.
- If a user has privilege p , it requires that the adversary cannot forge and output a valid duplicate token with any other privilege p' on any file F , where p does not match p' . Furthermore, it also requires that if the adversary does not make a request of token with its own privilege from private cloud server, it cannot forge and output a valid duplicate token with p on any F that has been queried.

VI. CONCLUSION

In this paper, the notion of authorized data deduplication was proposed to protect the data security by including differential privileges of users in the duplicate check. We also presented several new deduplication constructions supporting authorized duplicate check in hybrid cloud architecture, in which the duplicate-check tokens of files are generated by the private cloud server with private keys. Security analysis demonstrates that our schemes are secure in terms of insider and outsider attacks specified in the proposed security model. As a proof of concept, we implemented a prototype of our proposed authorized duplicate check scheme and conduct testbed experiments on our prototype. We showed that our authorized duplicate check scheme incurs minimal overhead compared to convergent encryption and network transfer.

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